

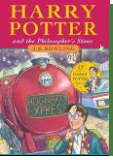






Year 6 Curriculum Map 2022-23

Global Goal & Key Texts							
Enquiry Question	What do ethics have to do with clothes? What <u>could</u> Soundwell look like?		How can one person make a difference? What makes a body function well?		What is the impact of war?		How does light help us see? Linnaeus and Darwin: How are they connected?
Being a reader	Comprehension Skills: Retrieval, Inference, Sequencing and Summarising, Vocabulary, Predicting and Explaining.						
Being a writer	Writing for a range of purposes: to inform, to entertain (including narratives and poetry), to describe, to persuade, to perform, to instruct, to recount, to discuss and to explain.						
Being a mathematician	Place Value; Calculation; Fractions, Decimals and Percentages; Measure; Geometry (shape and position); Ratio and Proportion; Algebra; Statistics; Reasoning, and Problem Solving.						
Being a scientist	Electricity	Living things and their habitats Animals, including humans					Light Evolution and inheritance
Being a historian	Victorians	Local Study (Bristol Boycott)		WW2			
Being a geographer	British Empire	Worldwide energy use Climate zones and precipitation 6-figure grid references		Revision of countries worldwide			
Being an artist	Observational drawing: Self Portrait (Chuck Close)	Printing: Protest Art (Banksy)		3D: Refugee Suitcase (Mohamad Hafez)			Collage: Changemaker Project (Chris Ofili)
Being an engineer	Sewing/Textiles: Upcycled fashion. 3D modelling: Designing future cities.						
Terms 1-6							
Being a theologian	What does it mean to be a Muslim in Britain today?	Creation and science: conflicting or complementary?	Is it better to express your religion in arts and architecture or in charity and generosity?	What did Jesus do to save human beings?	What do religions say to us when life gets hard?	Are all places of worship the same?	
Being a computer technologist	Computing systems and networks – Communication	Creating media – Web page creation	Programming A – Variables in games	Data and information – Spreadsheets	Creating media - 3D Modelling	Programming B- Sensing	
Online Safety	Common Sense Media: Media balance and wellbeing; privacy and security; digital identity and footprint; relationships and communication; cyber bullying, hate speech and digital drama; news and media literacy.						
Being an athlete	Striking Games/Throwing and Catching (Cricket, Rounders), Athletics, Defending and Attacking/ Invasion Games (Netball, Hockey, Football, Tag Rugby), Dance, Indoor Gym (balance/agility), Orienteering						
Being me (PSHE)	Jigsaw: Being Me in my World, Celebrating Differences, Dreams and Goals, Healthy me, Relationships, Changing Me						